

## **MTSA Howling Halloween Tournament 2022 Rules and Regulations**

The rules will be those of the New Jersey State Youth Soccer Association, with the following modifications;

### **ELIGIBILITY:**

Travel:

1. Players must have current validated passes from their appropriate State Association from the team on which they are participating:
2. Guest players must have current validated passes from their appropriate State Associations and be the same age (year of birth) or younger than the team on which they are participating
3. All "recreation team" players must have Signed Medical Release Forms and proof of age.
4. Out-of-State teams must have approved permission to travel forms.
5. For "Travel team" players No Pass, No Play, No Exceptions

### **Recreation:**

1. The competition is open to accepted teams composed of a maximum of 14 players for U8 - U10 meeting the age limit of the specified division. Each team must be registered with a National Soccer Association and with a league affiliated with the USSF or National equivalent.
2. For all recreation level teams, the team must provide roster, copy of birth certificate and notarized medical release form.

### **General:**

1. Out of state teams must have "permission to travel" form approved and signed by a USSF or state representative.
2. Player passes and team rosters will be checked at registration. LMSA requires a copy of your roster to be kept on record.

### **Roster size:**

U13 – U14 is limited to a maximum of eighteen (18) players including a maximum of four (4) guest players. U11 – U12 is limited to a maximum of sixteen (16) players including a maximum of three (3) guest players. U8 -U10 are limited to a maximum of fourteen (14) players including three (3) guest players. Only those players listed on the Tournament roster are eligible to participate. In the event that an ineligible player participates in the match, the team will forfeit that match, regardless of the outcome. Players will NOT be permitted to complete wearing casts, splints, or any other items deemed dangerous by the site coordinator or officiating referee. All players may play with one team only during tournament.

### **Field Players:**

U8/9- U10 will have 7 field players, including a goalie.

U11- U12 will have 9 field players, including a goalie.

U13 - U15 will have 11 field players, including a goalie.

**Flight Selection:** Every attempt will be made to divide teams by age group and flight. Final team bracketing will be according to the number of entries in each age group. The Tournament Committee reserves the right to combine teams into divisional play should it become necessary.

**LENGTH OF GAMES:** (subject to change at the discretion of the tournament committee to accommodate special circumstances such as adverse weather and field conditions)

U13 – U14 – 25 minutes halves – Size 5 ball

U11 – U12 - 20 minutes halves - Size 4 ball

U8/9 – u10 - 20 minute halves - Size 4 ball

The home team will be the first team listed on the tournament schedule.

### **REGISTRATION:**

A representative from each team must present themselves at least one hour prior to the start of their first scheduled game together with the items listed under "Eligibility" to register at a predetermined site. This information will be available on the club's website under the tournament link. In the event a player will not be present for the first game but will be competing over the Tournament weekend, their pass must be presented at this time also. Once the first game has commenced, no roster changes will be permitted. Only those players shown on the roster may participate in the games. In the event an ineligible player enters the field of play, the player will receive a red card and the team will take a forfeit for the game, regardless of the outcome. Teams must present themselves to the field coordinator promptly one-half hour before game time to insure that all games are started as scheduled. The field coordinator will check the player passes against the team roster, check player equipment and conduct the coin toss prior to the teams entering the field.

#### **Game Schedule:**

Game schedule may be altered by tournament committee up to the day of the tournament, including but not limited to, game swaps, field changes and overall game length as needed. If a coach at the time of registration makes a special request. We will take it into consideration when making schedule. There are no Guaranties that the request will be granted.

#### **AWARDS:**

All u8/9 -u10 divisions will be given a participation award.

For all u11 – u14 Divisions, award will be given for the 1<sup>st</sup>, 2<sup>nd</sup> teams

#### **MERCY RULE**

In the spirit of the game, we ask that **ALL** teams observe the Mercy Rule by not beating a team by more than eight (8) goals. For u11 – u14 Divisions - If there is greater than an eight-goal differential, the team with the greater score will have one (1) point deducted for each goal in excess of the eight-goal differential. (For example: a team winning by a score of 10-1 will only receive 2 game points as opposed to earning 3 points)

#### **APPLY TO u11 – u14 divisions Only**

Points will be awarded as follows:

Win: 3 points

Tie: 1 point

Loss: 0 Points

**EACH RED CARD (players or coach) WILL DEDUCT ONE POINT FROM FINAL STANDINGS. Any two yellow cards issued to the same player or coach in the same game equal's one red card.**

#### **FORFEITS:**

Forfeiting a game will remove your team from tournament standings.

#### **TIE BREAKERS:**

The team with the highest point accumulation at the end of play will be declared the winner the Mercy Rule/Red Card rule will be applied manually to the point total when all play has concluded. (Any team that violates the mercy rule or obtains a red card, will have an additional point deducted for each offense) In the event of a tie on points, the winner will be determined as follows:

1. Head-to-head competition; (will not be used if more than two teams are tied)
2. Most Wins
3. Most Shutouts
4. Penalty kicks to be taken in accordance with FIFA at the conclusion of play for the conference.

#### **PLAYER/COACH EJECTIONS AND CAUTION:**

Coaches are not only responsible for their own conduct but also for the conduct of their players, parents and spectators. Any player/coach ejected from a match (Red Card) must sit out the remainder of the match and the next match. In the event the ejection is for fighting or physical assault, the player/coach

may not participate in any further tournament play. Spectators, parents and coaches may be ejected for unruly behavior. If a coach allows a player who has been carded in a previous match to enter the field of play, that player will be considered an ineligible player and the team will forfeit that match and both player and coach will be suspended from any further Tournament participation. In the event a coach is ejected from the game, he will be required to leave the field of play and cannot be present at the next Tournament game. The state associations will be notified of each red card given.

**PROTEST: THERE WILL BE NO PROTEST ACCEPTED!  
INTERFERENCE:**

Any game suspended by an official because of interference, harassment, or any actions by a team which prohibit the referee from continuing the match will result in a forfeit by the offending team, as determined by the referee and will be considered official.

**INCLEMENT WEATHER:**

In the event of inclement weather (i.e. a continual rain, poor field conditions, etc.) the Tournament Committee will have the authority to change the games as follows:

1. Relocate and/or reschedule any game;
2. Change duration of any game;
3. To cancel any game.

**INCLEMENT WEATHER INFORMATION:** <http://www.manchestertwpsa.com>

Unless the website indicates otherwise, teams must appear on the field of play no later than 10 minutes prior to the scheduled time, regardless of the weather, unless advised through the website of a cancellation or from a member of the tournament committee. Failure to do so will result in a forfeit. The website will also provide further information, if required, regarding who to contact for rescheduling information.

**REFUND POLICY:**

Refunds will not be given to any team who withdraws after acceptance as been determined by the tournament committee.

**TOURNAMENT CANCELLATION POLICY:**

If the tournament is cancelled for any reason before the start of the tournament, 70% of a team's entry fee will be refunded. The reason for cancellation might include weather, field usage, or sponsoring organization management decision. If the tournament is postponed or rescheduled, all teams that intend to withdraw from the revised date must respond in writing within ten (10) days of the notice date in order to qualify for a full refund of their entry fees.

**EMERGENCY SERVICES:**

Information on emergency services, police, hospitals and first aid is available at each site headquarters. Manchester Township uses the 911 system.

**LOST AND FOUND:**

A lost and found station will be maintained at each site headquarters.